

# PV753 KARLSKRONA, SWEDEN

## 01:00 / MEET THE DIGITALIZATION:

Did you think digitalization only was about adding ones and zeros to a product or service? Think again

These six users presented are all a part of the digitalization, just as you and I. We strongly stress that the digitalization of our world and the techno-cultural revolution that happens all around us is more than new fancy products that streamlines our society, it is a way of speaking and thinking about the world. The users is therefore a design tool that help us understand the multilayered socio-economical questions and are all a part of the political debate which need to be addressed in the way we design our future.

## DEFINING THE CONCEPT!



**THE HIPSTER:**  
The rockabilly of the 21st century.

The hipster is a part of the so-called creative class. He has an academic degree and his work on an advertising agency is a big part of his identity. He lives in the city center, takes his road bike between the office and home, has learned to buy ecologically and watches over his consumption while he still enjoys a long weekend trip to other European cities. He is a part of a carpool so he can drive out to the nature when needed. He despises the current political turn to the right, and shows his political interest by writing sarcastic messages on twitter as a part of his digital bubble of like-minded. He is member of a makerspace where he uses the laser cutter for D.I.Y.-purposes even though the membership is a bit expensive. Still he feels lost, like a cogwheel in a big machine he doesn't know. He would like to start something by himself, if he only dared.

## 01:01 / THE PRODUCTIVE CITY MANIFESTO:

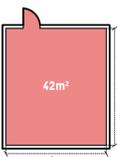
Design parameters for a megastructure in rapid change

The purpose with Hattholmen is not to start at revolution, but rather responding to one. The ongoing techno-cultural revolution which leaves people with a feeling of confusion should not be fought back by big armies or completely new and unfamiliar environments. The answer is not nomadic cities where everyone is sharing everything that further divides the socio-economically. The answer to revolution is not revolution. The question is rather, how much, or little, can be done within the urban structures we enjoy? How can we use the digital revolution and our changing lifestyles as a tool to put people in control of their own environment while making them comfortable with the ongoing revolution and the consequences of modernity?

The productive city manifesto presents five design parameters for carrying the city from mechanization to digitalization. As the contemporary city fight against an identity crisis, the manifesto establishes a way of thinking and talking about the city in terms of productiveness, digitalization and urbanization. The revolution should not be led by large companies such as Uber, or introverted carpools based only on financial incentives. The leaders of the digital revolution should be the tribe, your tribe, my tribe, our tribe.

## 01:02 / THE 20%:

Making space for a multiplication of lifestyles and needs



### 1. THE MEDELVENSÖNEN:

Can we use our space more efficiently?

The average Swede is named Johansson and lives on 42m<sup>2</sup>. The classic separation between housing units and work units from the industrial era is slowly fading away due to a more fragmented and individualized labour market. Therefore we believe this space can be far more optimized for the digital era.



**THE ANGRY WHITE MAN:**  
He who got caught in the middle.

Is he really angry? Maybe he is just confused, lost in a universe of events that he not fully understand and seems outside of his control. He grew up outside the city where everyone was working in the local industry. He was young during the happy 80s, the era of ABBA and the business boom. Craftsmanship has always been seen as an obvious part of life. He worked in the local industry when it closed during early 00s and saw services disappear with the wave of neoliberalism that swept over the country. His kids has now left for the city while the school has become a refugee camp. He feels alone, and sees the nationalistic political wave, even though he not believe in it, as something. What else is there, when the juggernaut is running out of control? He would like to move, but he would never get a house and a workshop like the one he has.



**THE DIGITAL NATIVE:**  
The "wireless" generation.

As a part of the millennial generation, the digital native grew up in an academic family who had everything, a summerhouse, a boat, two cars and a mountain lodge. With parents working day and night to paint the house or pay for whatever that could appear from out of the blue she saw the backside of mass-ownership. She often ask herself: Is owning really everything? The digital native is the first generation born wireless in a world where we all are our network stations. In her life there has always been two types of clouds, the one that carry your things, and that strange thing with raindrops. She has grown up in a world where crisis is status quo, refugee crisis, climate crisis, housing crisis. Sometimes she meet up to protest, but many of her friends have unfortunately already lost their belief in the current leadership.



**THE SILVER TSUNAMI:**  
A generation of digital immigrants.

There is a silver tsunami coming in. The post WWII generation is turning old. Or what is old really? In 2013, both Swedish men and women had a life expectancy of over 80 years for the first time, and it is expected to continue upwards. It's a generation that has built the welfare system of today, and are characterized by strong collective views on the society. Nowadays they often feel confused and lost in the rapid changes towards an individualized society. They are "digital immigrants", and still enjoy good face-to-face service, which can be hard to find. In general, the silver tsunami has a high interest in the cultural society and you often find them spending time in non-profit organizations. They would like to live closer to the cultural activities if there was some more interesting housing forms than large apartments disconnected from nature.



**THE NEW SWEDES:**  
Searching for a common language.

During the refugee crisis in 2015, 163 000 immigrants traveled past the Swedish borders in seek for asylum. Almost double the amount than during the Balkan wars in the 90s. This time the new swedes came from Syria, Afghanistan and Iraq. It can be quite a culture clash coming to a cold and sparsely populated country that enjoy eversion song contest, snaps and fermented herring. As it wasn't enough, they also enjoy an enormous housing crisis along with an incredibly high level of education which makes entry level jobs hard to find. But there is hope, only 8% find being born in Sweden as a criteria for being a swede. In fact swedes doesn't care much about traditions either. To be considered as a swede 93% finds it important to speak Swedish. But how do we learn a new language among those silent swedes?



**THE NUCLEAR FAMILY:**  
A symbol of equity.

The Nuclear Family had its peak during the 60s together with the "Million Homes Program" whereafter they quickly became modernistic symbols who didn't fit in the post-foreman version of Sweden where individualism became the symbol of strength. But even in 2017, the nuclear family is the most common form of household. In fact, we are again talking about the rise of the nuclear family. As highly educated families has become more equal, the number of divorces has been reduced. Today it is finally possible to prioritize two careers while raising a child, or maybe even two. But it could always be easier. If the nuclear family is allowed to dream, they would like to live near nature and a kindergarten. Nothing new about that, but they would also like to have an office integrated in their home. Couldn't that be done pretty easy?



## 1. DESIGN CITIES AS PLATFORMS INSTEAD OF MACHINES:

1. Moving from mechanization to digitalization

The earth has now four spatial territories to fight and defend, land, sea, air - and cyberspace. We need to make people comfortable in the transformation from mechanization to digitalization instead of something distant and spaceless. A part of this is understanding the productive city as a platform instead of a machine. A machine should through the rationality of input and outputs guarantee a predetermined outcome. The platform don't operate according to predetermined outcomes, it feeds on the indeterminacy of the outcomes. The platform must move beyond the linear thinking to tolerate the multiplication of lifestyles in the contemporary city. The aim for a platform is the creation of a sophisticated interface that limits down the possibilities to make them manageable and understandable for the users.



## 2. DESIGN PLATFORMS AT THE LOCAL SCALE:

2. Mapping local assets and double usages

Platforms pull things together into temporary higher forms and add value both to what is brought to the platform and the platform itself. The key for any platform is the scale, the paradox is that building too small platforms, sharing or production cannot reach the critical mass, but too big platforms, any sense of community is weakened. New inventions are easier to accumulate if they can be combined with others that already exist. So for a platform to survive, it must first be integrated with the local productive space. To create the productive platform we need to map local assets to understand how the existing functions can be integrated and what future structures that could be shared. By reusing existing knowledge, the platform maximizes its opportunities while minimizing the dangers.



## 3. MAKE PLATFORMS AS MORE THAN INTROVERTED CLUBS:

3. Accessibility as more than an excuse for segregation

Sharing is not only about providing access for as many as possible. It is most importantly about well-being, by sharing resources fairly, rather than the ability to pay, we learn treating our earth as a common property. It is not enough only to provide access to tools - e.g. through carpools or makerspaces, since it seldom becomes more than introverted clubs for the creative class. Developers, businesses, citizens and municipalities must work together in moving the platform beyond accessibility, otherwise we risk to lose the social possibilities that is far more valuable than individual gains. Therefore, the productive platform must organize, describe, educate and offer financial support so it becomes equally accessible to users from different social groups, even for those without an academic education.



## 4. BLUR THE LINE BETWEEN THE FORMAL AND INFORMAL:

4. New housing forms and interdisciplinary social hubs

As the digitalization is blurring the line between the formal and informal economy, it has become easier than ever to become a small scale entrepreneur. Work has become more individualized with a more fragmented labor market where unionized jobs are losing power. Therefore we need to design new housing forms and social hubs that blurs the classical division between workspaces, leisure and home. Platforms where individuals can come together to build trust and stimulate personal interactions across social groups and professions. As work has become a lifestyle, it must allow people to be creative in their division between the formal and informal, between working, sleeping, eating and socializing. The informal economy is as much about knowledge and trust as it is about consumerism.



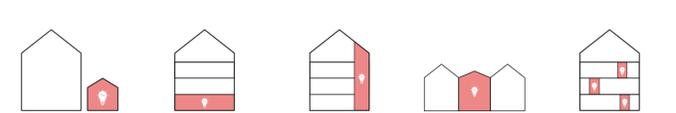
## 5. MAKE SPACE FOR ACCIDENTS & RADICAL ENGAGEMENT:

5. Invite self builders and accept some unpredictable behaviors

Any lasting revolution is bottom up, so also the digital. Therefore we need to make place for bottom-up movements and self-builders in the city. This means design spaces that operate between the market and the decision-makers which empower users to influence the overall design and rules of the system. Since the contemporary city is an accidental megastructure based on designed or undesigned accidents, we must understand that any intervention is an innovation of new forms of accidents. Therefore must build a platform that allows accidents to occur through the users own trial and errors. A well designed platform can not account for the accidents that occur, but it can turn accidents into assets. Therefore we must dare to invite the unpredictability that bottom-up movements provide in the pursuit of permanency.

## 01:03 / HOW TO INTEGRATE IT:

A decision between developer and users



- A. THE SEPARATE:** Small and flexible
- B. THE BOTTOM:** Urban and active
- C. THE FACADE:** Vertical and open
- D. THE IN-BETWEEN:** Large and public
- E. THE PRIVATE:** In the apartment

## 01:04 / THE PRODUCTIVE PLATFORM:

The elements defining the platform

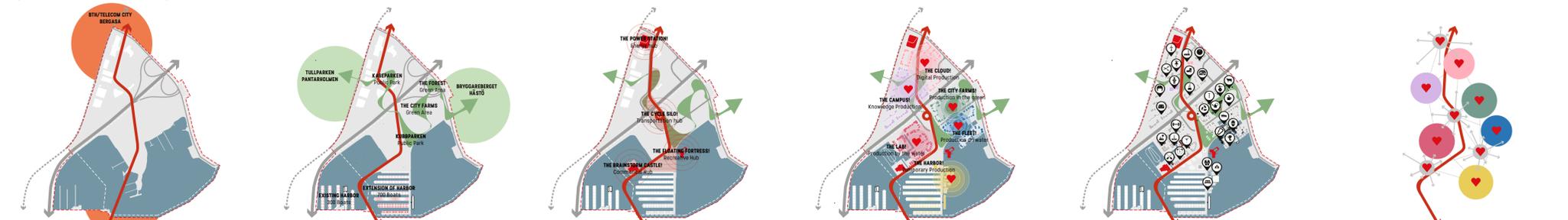


- 1. THE 20%:** Put people in charge of their own productive space
- 2. THE SOCIAL HUBS:** Fixed meeting places based on urban essentials
- 3. THE PRODUCTIVE CLUSTERS:** Grow local communities of different productive identities
- 4. THE DISTRIBUTION NODES:** Self standing hubs distributing users, goods and ideas

## IMPLEMENTING THE CONCEPT!

## 01:05 / FROM AXIS TO PLATFORM:

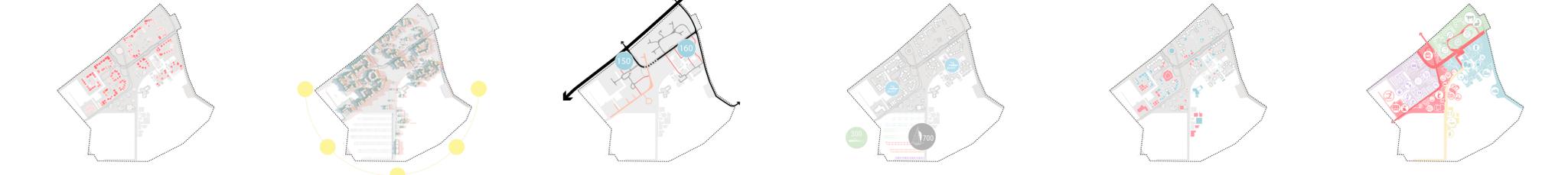
Adapting The Productive Platform-concept on Hattholmen



- 1. INTRODUCING THE PRODUCTIVE AXIS:** Connecting the local productive spaces
- 2. WAVING TOGETHER THE GREEN AND THE BLUE:** Re-connecting the green and expanding the harbor
- 3. A COMMON FLOOR FOR THE CITY:** Defining entrances and attracting users
- 4. DEFINING CLUSTER AND SOCIAL HUBS:** Six new neighborhoods and meeting places
- 5. INVITING AND DEVELOPING THE 20%:** Adapting to lifestyles and interests
- 6. THE PRODUCTIVE PLATFORM:** A flexible and robust platform of clusters for the era of digitalization integrated in the productive space of Karlskrona connecting the university area with the city center. A platform open for trial and error that feeds on the users own input.

## 01:06 / THE STRUCTURE:

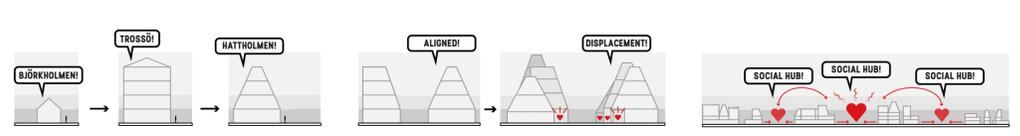
Flows, functions and identity



- 1. BUILDING HEIGHTS:** Framing, shielding and activating
- 2. SUN AND SHADOW:** From the morning coffee to the evening wine
- 3. TRAFFIC:** On the pedestrians permission
- 4. THE HARBOR:** Coherent and central
- 5. ACTIVE GROUND FLOOR:** The common and commercial functions
- 6. ACTIVITY ZONES:** Shifting identities and experiences

## 01:07 / THE BUILDINGS:

Adapting to local context of Karlskrona



- 1. TYPOLOGY:** Combining the picturesque with the urban
- 2. EDGES:** Creating niches of social life
- 3. CONNECTIONS:** Personal gains and private functions

## 01:07 / THE VIEW:

The Productive Platform seen from Bryggeberget

